28,961,473

# FY2023-2029 Capital Investment Program

# W-91: Water Pump Station Rehabilitation or Replacement

Category: High Quality Built & Natural Environment Status: Ongoing

Department: Utilities Location: Citywide

	Programmed Expenditures							
Programmed	<b>Appropriated</b>	FY 2023	FY 2024	FY 2025	FY 2026	FY 2027	FY 2028	FY 2029
<b>Expenditures</b>	To Date	<u>Budget</u>						
28,961,473	18,781,473	4,462,000	2,682,000	1,786,000	410,000	422,000	-	418,000

#### **Description and Scope**

This program was established in 2005 to rehabilitate or replace drinking water pump stations. Bellevue operates and maintains 21 pump stations, and shares partial ownership in a separate pump station operated by Coal Creek Utility District. Based on a needs assessment of each pump station, investments can range from basic improvements to complete reconstruction. The rehabilitation work may include capacity, safety and reliability improvements, new mechanical and electrical equipment, on-site emergency power generation, and seismic retrofits.

### Rationale

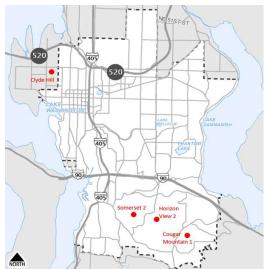
In the short term, this program reduces the likelihood of catastrophic system failures, unplanned service interruptions, damage claims to the city, and sharp rate increases to react to system failures rather than proactively managing the system. In the long term, timely replacement or repair of water system assets keeps customer rates as low as practical by managing the system at the least life-cycle cost while maintaining target service levels and meeting regulatory requirements.

# **Environmental Impacts**

# **Operating Budget Impacts**

This program will have no significant impact on operating revenues and/or expenditures.

Project Activities From - To Amount



**Project Map** 

Project Costs	Ongoing	28,961,473

**Schedule of Actvities** 

Means of Financing
Funding Source Amount

Transfers from Other City Funds 28,961,473

**Total Budgetary Cost Estimate:** 

Total Programmed Funding: 28,961,473
Future Funding Requirements:

# FY2023-2029

Comments