

INTERAGENCY COOPERATIVE AGREEMENT  
MERCER SLOUGH

This Interagency agreement supersedes all previous memorandums of agreements by and between the Washington State Parks and Recreation Commission, hereinafter referred to as the Commission, and the City of Bellevue, hereinafter referred to as the City, in respect to the Mercer Slough Park.

Whereas, on May 17, 1985, the Washington State Parks & Recreation Commission, and the City of Bellevue, entered into an Interagency Cooperative Agreement, City Clerk's Receiving No. 10336, dated May 17, 1985, for purposes of the City to solely administer (i.e. operate and maintain) the park as part of the City's public park system; and

Whereas, on May 29, 2014, the Commission voted in favor to 1) Dissolve the Memorandum of Agreement; 2) Find that the Commissioned-owned portion of Mercer Slough Nature Park to be surplus to the needs of the state for development for state park purposes; and 3) authorized the Director or designee to transfer, upon agreement to such terms and conditions required by law and Commission Policy and as approved by the Director, the Commissioned, owned portion of the Mercer Slough Nature Park to the City of Bellevue; and

Whereas, on \_\_\_\_\_, the Bellevue City Council approved Resolution Number \_\_\_\_\_ accepting the Governors Deed, King County Recording Number \_\_\_\_\_, transferring States partial ownership rights to the City; transferring sponsorship of two existing Recreation and Conservation Office (RCO) Grants, No's 73-026A & 78-513A to City sponsorship and dissolving the 1985 Agreement between the two parties.

Therefore, the parties agree to dissolve the Memorandum of Agreement and transfer sponsorship of the Grants.

Executed this \_\_\_\_ day of \_\_\_\_\_, 2016.

WASHINGTON STATE PARKS

By: \_\_\_\_\_

*Steve Halpern*  
REAC ESTATE Rg. Mgr

Approved as to form:

By: \_\_\_\_\_  
\_\_\_\_\_

CITY OF BELLEVUE

By: \_\_\_\_\_  
Nora Johnson, Director, Civic Services

Approved as to form:

\_\_\_\_\_  
Monica Buck, Assistant City Attorney